

Wild Elf Host

Reference Sheet

Core Units (available in boxed set)

Unit	Speed	Fighting	Support	Special	AP
Lord	4"	+5	+3	General, Long Ranged , Magic, Shooting II, Spellcaster, Tactician	6



Unit	Speed	Fighting	Support	Special	AP
Archers	4"	+1	+1	Long Ranged, Scouts, Shooting II	4



Unit	Speed	Fighting	Support	Special	AP
Spearmen	4"	+2	+2		2



Unit	Speed	Fighting	Support	Special	AP
Cavalry	6"	+3	+1	Mobile, Shooting II	4

Elite Units (available in blister packs)

Unit	Speed	Fighting	Support	Special	AP
Treeman	4"	+5	+3	Fearless, Monstrous	5

Unit	Speed	Fighting	Support	Special	AP
Chariots	6"	+2	+1	Chariot, Shooting II	5